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TEACHER INSTRUCTIONS

Team Leader/Teacher Master Sheet **FOLLOW THESE EASY STEPS** First in MATH Team Leader - Write studen TO GET A FAST START: under each pre-assigned Use Password. Peel off correspor place it on the back of a men Team Leader Mrs. M. Richards card, give to each player. Stu 1. Sign up your team members. begin playing right away! User I.D.: 00venus1ny a) Write your name on the Master Sheet. Log on at www.FirstInMath. Password: hound complete vour team's registra b) Use this pre-assigned User ID and Password -Check off these two boxes as you give Goal 1000 and Goal 2000 Rec when you log on at www.firstinmath.com. 01 venus1ny **19** vei c) Write the first player's name bass 01venus1ny bass ► Cass Coleman in the space under 01(team name). -02 venus1nv 20 ver zebra d) Peel off the label next to her name -02venus1ny Richard Green zebra on the Master Sheet and stick **21** vei it on the back of the < Play at school and at home membership card. · Go to www.firstinmath.com • Enter your User ID and e) Write that player's name on the \ Password (below) front of a membership card and give 101venus1ny it to the player. She can now log on to www.firstinmath.com and begin to play! f) Repeat c) to e) above for all your Official Player students so they can begin right away. Player Membership Card Cass Coleman 2. Go to www.firstinmath.com. 24 Type in your User ID and Password – www.firstinmath.com (see 1b above). Click "Go." You will be Home Page taken to a "Program Status" page (which shows the total number of stickers earned by First In Math® teams.) Click "Go." registered users log in here Eastown 3. Register your class to view County King assessment reports. a) Enter your first and last name. 555-555-5678 Teacher 555-555-9086 b) Enter or edit your school's information. Fax Welcome Page School District c) Enter your e-mail address (required). rich24@nyced.org d) Confirm that the User ID and Password -Teacher Password hound listed match those on your Master Sheet. You may change your Password at any time. Name Your Class (example: Ms. Mrs. Richards First period e) Name your class. f) Select your classroom grade level (required). -1st Grade ٠ g) Click "Submit." You are now registered. venus1ny

Getting Started for TEACHERS

Introduction

Skills Tutor is a comprehensive resource for diagnosing and meeting the needs of your students. It gives students a guided review of basic skills covered by national standardized tests such as the California Achievement Tests (CAT), the Comprehensive Tests of Basic Skills (CTBS), the Iowa Tests of Basic Skills (ITBS), and the Stanford Achievement Test (SAT). It also provides students with important practice for the standardized tests by presenting questions in the same format used by national tests in a variety of subject areas.

The three principal activities in the teacher program are setting up classes, creating assignments, and viewing/printing reports. This document provides a quick overview of these activities to help you get started.

Classroom Guide (online): See page 3-4 on viewing online documentation. Each Classroom guide contains Lesson Summaries and assignment sheets. Many Classroom Guides also contain worksheets to support lessons within the module.

About Getting Started for Teachers

The information on subsequent pages of this section is organized according to the process defined in the diagram shown below:

Step I: Step II: Step IV: Step V: **Enroll Students into Your Class** Log In **View Tutorials Create a Class** Step VI: **Create Assignment(s)** Step III: **View Guides** Step VII: and Worksheets **Give Assignment(s)** Step VIII: Log Out

Process Flow - Getting Started with SkillsTutor

We recommend that you go through each of the steps identified in this process to successfully get started with *Skills Tutor*.

SkillsTutor 3–1